

OTHER CLASSES

AMATEUR DIVISION

These classes are open to all riders over the age of 14 except professional riders. A professional rider is defined as a person who has accepted remuneration of any kind for the training or riding of Icelandic Horses.

The conducting of a final round in Amateur Classes is in the discretion of the show organizer. In the event a final round is conducted it shall be pursuant to FIPO 5.4.2.

Amateur Tölt (FIPO T3):

The test is ridden with two or more riders on the oval track. The horses show the three sections as instructed by the speaker as described in 5.4.2. They start on the rein as set in the starting list.

Sections:

1. slow tölt.

Return to walk and change rein.

2. slow tölt; lengthen stride distinctly on the long sides, on the short sides slow.

3. fast tölt.

Amateur Loose Rein Tölt (FIPO T2):

The test is ridden in groups of up to three riders on the oval track, instructed by the speaker.

Sections:

1. any speed tölt.

2. slow, steady and calm speed tölt.

Return to walk and change rein.

3. slow to medium speed tölt, holding both reins in one hand clearly showing no rein contact with the horses mouth).

The marks for section 3 will be doubled.

Amateur Four-gait (FIPO V2):

The test is ridden with two or more riders on the oval track. The horses show the four gaits as instructed by the speaker as described in 5.4.2. They ride on the rein as set in the starting list.

Sections:

1. slow tölt

2. slow to medium speed trot

3. medium walk

4. slow to medium speed canter
5. fast tölt

Amateur Five-Gait (FIPO F2):

The test is ridden with two or more riders on the oval track. The horses show the five gaits as instructed by the speaker as described in 5.4.2. They ride on the rein as set in the starting list.

Sections:

1. slow to medium speed tölt
2. slow to medium speed trot
3. medium walk
4. slow to medium speed canter
5. racing pace.

The horses may show racing pace 3 times on one long side. The riders choose the long side by majority vote. In the event of a draw a draw of lots by the speaker will decide. The marks for tölt and pace will be doubled.

GREEN HORSE DIVISION

This class is designed for any rider with a horse that has not been shown before. The conducting of a final round in Green Horse Classes is in the discretion of the show organizer. In the event a final round is conducted it shall be pursuant to FIPO 5.4.2.

Green Horse Tölt (FIPO T7):

The test is ridden with two or more riders on the oval track. The horses show the sections as instructed by the speaker as described in 5.4.2. They start on the rein as set in the starting list.

Sections:

1. slow tölt
- Return to walk and change rein.
2. any speed tölt

Green Horse Four-Gait (FIPO V5):

The test is ridden with up to five riders on the oval track. The horses show the four gaits as instructed by the speaker as described in 5.4.2. They ride on the rein as set in the starting list.

Sections:

1. any speed tölt
2. slow to medium speed trot
3. medium walk

4. slow to medium speed canter

BEGINNER DIVISION

These classes are open to all riders except professional riders. A professional rider is defined as a person who has accepted remuneration of any kind for the training or riding of Icelandic Horses.

The conducting of a final round in Beginner Classes is in the discretion of the show organizer. In the event a final round is conducted, it shall be pursuant to FIPO Section 5.4.2.

Beginner Tölt (FIPO T8):

The test is ridden with two or more riders on the oval track. The horses show the sections as instructed by the speaker as described in 5.4.2. They start on the rein as set in the starting list.

Sections:

1. any speed tölt

Return to walk and change rein.

2. any speed tölt

Beginner Four-gait (FIPO V6):

The test is ridden with to five riders on the oval track. The horses show the four gaits as instructed by the speaker as described in 5.4.2. They ride on the rein as set in the starting list.

Sections:

1. any speed tölt

2. slow to medium speed trot

3. medium walk

4. slow to medium speed canter, the start into canter and the stop after canter into walk is shown separately by each rider as instructed by the speaker

YOUTH DIVISION

These classes are open to riders 16 years and younger as described below.

The conducting of a final round in Youth Classes is in the discretion of the show organizer. In the event a final round is conducted it shall be pursuant to FIPO Section 5.4.2.

Tölt Class Youth 12 to 16 years (FIPO T8):

The test is ridden with two or more riders on the oval track. The horses show the sections

as instructed by the speaker as described in 5.4.2. They start on the rein as set in the starting list.

Sections:

1. any speed tölt

Return to walk and change rein.

2. any speed tölt

Four-gait Class for Youth 12 to 16 years (FIPO V6):

The test is ridden with to five riders on the oval track. The horses show the four gaits as instructed by the speaker as described in 5.4.2. They ride on the rein as set in the starting list.

Sections:

1. any speed tölt

2. slow to medium speed trot

3. medium walk

4. slow to medium speed canter, the start into canter and the stop after canter into walk is shown separately by each rider as instructed by the speaker

Tölt Class for Youth 11 years and under (FIPO T8):

The test is ridden with two or more riders on the oval track. The horses show the sections as instructed by the speaker as described in 5.4.2. They start on the rein as set in the starting list.

Sections:

1. any speed tölt

Return to walk and change rein.

2. any speed tölt

Four-gait Class for Youth 11 years and under (FIPO V6):

The test is ridden with to five riders on the oval track. The horses show the four gaits as instructed by the speaker as described in 5.4.2. They ride on the rein as set in the starting list.

Sections:

1. any speed tölt

2. slow to medium speed trot

3. medium walk

4. slow to medium speed canter, the start into canter and the stop after canter into walk is shown separately by each rider as instructed by the speaker

FUN CLASSES

These classes are open to all riders.

Beer Mug Tölt

No more than 6 horses in the arena at one time; if more than 6 horses are entered the class shall be split under the direction of the judge or the gate steward. All riders are to enter at a walk and the announcer will call the gaits. Riders enter the arena with a beer mug on the left rein at a walk. _

1. Slow tölt 2 rounds_
2. Change direction at the tölt_
3. Any tempo tölt 1 round. _
4. Line up and measure mugs.

Winner is the one who has the most beer left and stayed in tölt.

If there are 2 or more riders with the same amount of beer left there will be a work off.

Pleasure Tölt - Can be divided into Mares, Geldings, or Stallions (FIPO T8):

Class is judged on the appearance of harmony between the horse and rider, the suitability of the movement for long-distance riding. Emphasis is on comfort and fluid movement. Action is not the key factor. Instead of numerical scoring, participants will simply be given placements 1 through 6.

Sections:

1. any speed tölt
Return to walk and change rein.
2. any speed tölt

SpeedPass: Pace race 100 m with flying start (FIPO P2):

This test is conducted on the pace track, with a length of 150 m.

Start

One horse at a time proceeds to the start. At the starters signal, the rider rides to the 50 m marker in any gait he wishes. On crossing the 50 m mark, time keeping starts at a visual signal. From there to the finish line the horse must be in racing pace.

There will be two runs.

Starting order

Before the first run, lots are drawn in order to set the starting order. In the second run the starting order is set by the rating in the first run. The slowest horse(s) will start first.

Scoring

The fastest run will be marked. If times are equal, the second best time of the horses will decide on the placing and so on. If a horse falls out of racing pace between the 50 m marker and the finishing line, the run concerned will not be marked.

Equipment

The use of an approved whip is allowed.

Marks

The marks for any time are calculated with the following formula:

(12.00 - t) / 0.60 where t = the time of the fastest run in the appropriate number of decimals

Marks cannot be higher than 10.00 or lower than 0.00.

Rounding of marks is done according to the rules described in FIPO 6.3.

Flag race (FIPO FR1)

Track

The test is conducted on a pace track of 200 m. When needed, an oval track may be used. The start line and finish line should be clearly marked. An even number of buckets filled with sand standing on a barrel must be available on the track. Before the start of any rider, a flag on a pole should be placed in every odd bucket (1/3/5 ...). It must be easy to take the flag out of a bucket and to put it back in the next bucket (2/4/6 ...).

Starting order

Before the first run, lots are drawn to set the starting order. The starting order is the same in the first and second run. Every combination is entitled to two runs. However, only the best run counts.

Start

Only one horse at the start at the time. After an acoustic and visible signal given by the starter (who must be a judge), the horse starts in a free gait. At every odd bucket (1/3/5 ...) the rider takes the flag out of the bucket and puts it back in the next bucket (2/4/6 ...). After the last bucket the horse passes the finish line. The visible signal indicates to the three timekeepers at the finish line that the horse has started.

Judging

A judge monitors every pair of buckets. If a flag falls out of a bucket during the test after being placed into the right bucket, 15 penalty seconds are added to the time of the specific run.

Disqualification

If a rider makes a turn or fails to put a flag into the right bucket, the run is marked zero.

Marks

The fastest combination (after adding penalty seconds) gets a mark of 6.0. Every next combination will be marked with 0.2 less, so the second combination will get 5.8, the third 5.6 and so on. However, the lowest mark possible is 0.0.

All marks are rounded to one decimal following the common arrhythmic rules.

Trail (FIPO TR1)

Track

The test is conducted in a suitable area. No element should have such hazard to cause danger to horse or rider. A test should have at least 5 elements.

Start

Only one horse at the start at the time. Up to three horses are allowed in the track at the time.

Judging

The judges use a scale of marks from 0.0 to 10.0 (inclusive), with half points for each required section. The final mark is the arithmetic mean of all sections. All final marks are rounded to one decimal following the common arithmetic rules.

Requirements

- The following elements could be included:
- Open gate from horseback, go through and shut it
- Poles on the ground, the horse must step over them
- Water - must be ridden through
- Bridge (min. width 90 cm, min. length 1,50 m) must be ridden over
- Circle of sawdust (diameter around 5 m), let the horse wait in the circle, the rider must go outside around it (ground tying)
- Poncho or something like it - placed on a pole: take it from one side, ride at least 5 m and put it down the other side
- Barrel, ride in slalom in tlt or trot
- Leading of the horse
- Mount and dismount horse
- Walk with loose reins - min. 40 m
- Canter - min. 100 m on one rein, no sharp bends
- Load into a trailer - the trailer must be of a solid construction with a non-slippery floor. The horse must be led into the trailer and stand there min. 10 sec. quiet, unloading
- Gate with ribbons (width 90 cm, height around 1,90 m) must be ridden through/ridden under
- Step backwards - out of a lane of poles (about 5 m long)
- Seesaw/ Wippe (min. width 90 cm, min. length 1,50 m) must be ridden over
- Labyrinth of poles lying on the ground - must be ridden through in walk
- Drag something along (e.g. a filled sack)
- Riding through a narrow gap in a wall or fence
- Polo over a certain distance
- Softball transport (min. 5 balls)
- Super slalom around 4 poles, distance of 80 cm to 1 m / 4 m width
- Slalom around barrels without touching reins

Additional tests, suitable for Icelandic horses, can be added.

Countryside riding (FIPO CR1)

Start

Only one horse at the start at the time.

Judging

The judges use a scale of marks from 0.0 to 10.0 (inclusive), with half points for each required section.

If there are timed sections, The fastest combination (after adding penalty seconds) gets a mark of 6.0. Every next combination will be marked with 0.2 less, so the second combination will get 5.8, the third 5.6 and so on. However, the lowest mark possible is 0.0.

The final mark is the arrhythmic mean of all sections. All marks are rounded to one decimal following the common arrhythmic rules.

Requirements

The length of the test and the test itself depends on the local possibilities. The difficulty of the trail used should not exceed the standards for normal countryside riding. It is allowed to dismount the horse.

The following elements can be included:

- uphill - downhill, the requirements can have different difficulties
- canter on right/left rein
- racing canter (in a timed stretch)
- jumping fences (e.g. a log), also easier possibilities, max. height 60 cm
- passing special situations (e.g. a tractor)
- narrow passages
- riding through water
- riding different gaits in different stretches

General remarks

Length of test: 15 to 50 minutes. The test is conducted in the countryside.

The main emphasis should be the harmony between horse and rider and also the riders handling of the horse when passing difficult situations which could happen while riding in the countryside.

DRESSAGE ARENA TESTS

These classes are open to all riders.

Free Style Performance (FIPO FS1)

Requirements

Number of elements minimum 10, maximum 14.

The program of the test shall be created by the rider. The test is to be submitted in writing on the required forms before the start of the competition to the competition secretary.

Minimum demands

- medium walk
- tölt
- slow or medium speed canter
- transitions of the gaits and speed
- change of rein
- bending
- halt
- salute

Possible elements besides the minimum demands

- trot
- leg yielding or shoulder in
- rein back
- turn on the haunches
- change of canter via walk, trot or tölt.

Any test element will only be rated once per rein. The salute is an exception.

Music

Suitable music is to be provided by the rider on cassette or on CD. More than one cassette or more than one CD is only allowed when a representative of the rider is available to play the music in the right order on the equipment provided by the organiser of the competition.

Scoring

3 Judges score individually and separately.

The individual test elements as well as the general impression (divided into: 1. regularity of the gaits, 2. impulsion, 3. obedience, 4. seat and use of aids) will be judged with a scale of marks from 0.0 to 10.0 (inclusive) with half points. There are no separate marks for the music (but music is obligatory).

When getting zero for one or more individual test movements, points will be deducted from the sum of the marks in the following manner:

1st zero	3 points
2nd zero	8 points (total: 11)
3rd zero	17 points (total: 28)
4th zero	disqualification

The total to be reached consists of the sum of the marks for the individual test elements plus the four marks for the general impression minus deductions divided by the number of individual test elements plus four, thus ranging from 0.0 to 10.0 (inclusive), rounded to one decimal.

In case of equal marks for the first place, the judges shall show the final ranking.

FS2 - Riding in the dressage arena

Requirements

Number of elements minimum 8, maximum 12. Length of test about 5 minutes.

The rider shall create the program of the test. The test (including diagrams) is to be submitted in writing on the required forms before the start of the competition to the competition secretary. The ridden dressage elements should be chosen out of the following examples:

- halt from walking and/or trot/tölt
- move off into walk and/or trot/tölt
- serpentine loops, circle change of rein from circle to circle - walk, trot or tölt
- figure of eight in walk or trot/tölt
- canter right and left around the outside/or circle
- turn on the forehand
- leg-yielding (walk) at any place
- change of gait (tölt-trot-tölt) at any place

Each element can only be shown once (exception: canter right and left, leg-yielding right and left, turn on the forehand right/left).

Restrictions

FIPO-rules about dressage arena tests apply.

Music

Suitable music is to be provided by the rider on cassette or on CD. More than one cassette or more than one CD is only allowed when a representative of the rider is available to play the music in the right order on the equipment provided by the organiser of the competition.

Judging

3 Judges score individually and separately.

The individual test elements as well as the general impression (divided into: 1. regularity of the gaits, 2. impulsion, 3. obedience, 4. seat and use of aids) will be judged with a scale of marks from 0.0 to 10.0 (inclusive) with half points. There are no separate marks for the music (but music is obligatory).

When getting zero for one or more individual test movements, points will be deducted from the sum of the marks in the following manner:

1st zero	3 points
2nd zero	8 points (total: 11)
3rd zero	17 points (total: 28)
4th zero	disqualification

The total to be reached consists of the sum of the marks for the individual test elements plus the four marks for the general impression minus deductions divided by the number of individual test elements plus four, thus ranging from 0.0 to 10.0 (inclusive), rounded to one decimal.

In case of equal marks for the first place, the judges shall show the final ranking.

In-hand showing in the dressage arena (FIPO FS3)

Free choice of presentation. The horse is shown from the ground.

Requirements

Number of elements minimum 5, maximum 8. Length of test about 5 minutes.

The program of the test shall be created by the rider. The test (including diagrams) is to be submitted in writing on the required forms before the start of the competition to the competition secretary.

Possible elements:

- training on the ground
- lunging the horse
- lunging with 2 reins
- free dressage from the ground
- driving from the ground
- long reins
- without reins or longe contact

Other elements which can be done without riding the horse are allowed.

Restrictions

It is allowed to show the horse without any equipment. Clothing of the rider should correspond with the test. Otherwise FIPO-rules about dressage arena tests apply.

Music

Suitable music is to be provided by the rider on cassette or on CD. More than one cassette or more than one CD is only allowed when a representative of the rider is available to play the music in the right order on the equipment provided by the organiser of the competition.

Judging

3 Judges score individually and separately.

The individual test elements as well as the general impression will be judged with a scale of marks from 0.0 to 10.0 (inclusive) with half points. There are no separate marks for the music (but music is obligatory).

When getting zero for one or more individual test movements, points will be deducted from the sum of the marks in the following manner:

1st zero	3 points
2nd zero	8 points (total: 11)
3rd zero	17 points (total: 28)
4th zero	disqualification

The total to be reached consists of the sum of the marks for the individual test elements plus the four marks for the general impression minus deductions divided by the number of individual test elements plus four, thus ranging from 0.0 to 10.0 (inclusive), rounded to one decimal.

In case of equal marks for the first place, the judges shall show the final ranking.